William Theodorus Wijaya

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SUMMARY

Undergraduate Computer Science students at Bina Nusantara University with strong interests in Artificial Intelligence, Data Science, and Software Engineering. Experienced as a Laboratory Assistant, teaching programming and algorithm courses, and Software Engineering Academy participant on COMPFEST 16 held by Universitas Indonesia. Actively involved in Bina Nusantara Computer Club (BNCC), with hands-on experience in full-stack development, backend architecture, and data mining. Skilled in modern technologies such as Golang, Java, React, Next.js, Node.js, Python, and AWS. Recognized for strong teamwork, problem-solving, and communication skills through teaching, research, and collaborative projects.

EDUCATION

Bina Nusantara University, Bandung–Jakarta, Indonesia Bachelor's Degree, Computer Science. (GPA: 3.97/4.00)

September 2023 – Presents

WORK EXPERIENCES

Software Laboratory Center, Bina Nusantara University, Bandung, Indonesia Laboratory Assistant

February 2024 – January 2025

- Served as a part-time laboratory assistant at BINUS @Bandung, teaching Introduction to Programming with Java
 (covering basic Java programming, four pillars of OOP, and Design Pattern using Java) and Algorithms &
 Programming to 100 students across Computer Science and Digital Business programs.
- Designed competitive programming problems as weekly tasks for the Online Judge platform.
- Developed final exam practicum cases for Introduction to Programming and Algorithms & Programming courses
- Acquired expertise in Computational Biology, Scientific Computing, Data Mining, Machine Learning, Natural Language Processing (NLP), and Deep Learning through post-training certification, qualifying to teach these subjects.
- Specialized in Web Development using Javascript Framework for Client-side programming, and Golang for Server-side programming.

Bina Nusantara University, Bandung, Indonesia Scholarship Mentor

September 2024 – January 2025

- Guided and supported four peers in their studies, leading to significant improvement in their academic
 performance.
- Designed and conducted engaging online class sessions, attracting nearly 30 participants eager to learn.
- Delivered lessons on advanced topics, including Artificial Intelligence, Algorithm Design & Analysis,
 Computational Physics, and Object-Oriented Programming, fostering a deeper understanding and practical application of these subjects.

COMPFEST, Universitas Indonesia, Depok, Indonesia

August 2024 - September 2024

Software Engineer

- Selected as one of 20 participants from thousands based on the SEA Salon (Online Salon Appointment) project.
- Contributed as a Frontend Developer and Quality Assurance engineer to the Seatudy online courses platform.
- Served as System Architect in designing a mental health application, collaborating with cross-functional teams.
- Gained expertise in SDLC, collaborative programming, clean code, unit testing, API development, design patterns, software architecture, database management, software security, and CI/CD.
- Worked within an Agile environment, actively participating in sprint planning, code reviews, and daily stand-ups.
- Improved code reliability and maintainability by applying unit and integration testing practices.

ORGANIZATIONAL EXPERIENCES

Google Developer Groups on Campus (GDGoC) BINUS @Bandung

October 2024 - Presents

Core Team - Pragmatic Division: AI/ML

- Served as a **Core Team Instructor**, teaching **Machine Learning** in three sessions for students from diverse academic backgrounds.
- Designed beginner-friendly **Jupyter notebooks** and teaching materials to simplify complex ML concepts and improve conceptual understanding.
- Collaborated with fellow team members to ensure smooth session delivery, content alignment, and timely coordination.

Bina Nusantara Computer Club

December 2023 –September 2025

Activist and Staff

- **BNCC Elite Team:** Represented BNCC in programming competitions, serving in the Web Programming division and Data Mining division, contributing solutions to real-world problem statements under competitive settings.
- Research and Development Staff: Applied SDLC principles while collaborating in a team to develop software solutions. Worked with NextJS, ReactJS, NodeJS, NestJS, and ExpressJS to build applications addressing real-world problems.
- **Learning and Training Staff**: Organized and managed the operations of backend programming bootcamp classes, ensuring smooth learning experiences for participants
- Speaker TechBlast (Sep 2024): Conducted a Front-End Basics Workshop for new students during BNCC's annual TechBlast event.

HIMTI BINUS University

May 2024 - September 2024

Speaker

- **Summer Class (May–Jun 2024)**: Led a **Programming Logic Bootcamp** for new students, delivering foundational programming knowledge through hands-on sessions.
- Computer Class (Sep 2024): Delivered a Basic Linear Algebra Workshop for new Computer Science students at Binus Bandung, introducing essential concepts in an accessible format.

PROFFESIONAL SKILLS

- Core Competencies: Software Engineering, Artificial Intelligence, Data Science, Machine Learning, Natural Language Processing (NLP), Deep Learning, Data Mining, Computational Biology, Scientific Computing, Web Development (Frontend & Backend), Mobile Development, Software Architecture & Design Patterns.
- Software & Data Skills: Golang, JavaScript/TypeScript (Node.js, React.js, Next.js), Python (TensorFlow, Scientific Libraries), Dart (Flutter), PHP (Laravel), Kafka, Redis, RabbitMQ, ElasticSearch, SQL, Firebase, Supabase, AWS (EC2, Load Balancer, Auto Scaling), Docker, Git/GitHub, CI/CD.
- **Soft Skills:** Communication & Public Speaking, Teamwork & Collaboration, Leadership, Problem-Solving, Critical Thinking, Creativity, Adaptability, Mentoring.
- Language: Bahasa Indonesia (native proficiency), English (working proficiency).